

		Person 1	
		Choose A	Choose B
Person 2	Choose A	<input type="text"/> +\$5 +\$5	+\$10 -\$5
	Choose B	-\$5 +\$10	<input type="text"/> 0

Conflict

Conflict is perceived as an incompatibility of actions, goals, or ideas.

A **Social Trap** is a situation in which the conflicting parties, by each rationally pursuing their self-interest, become caught in mutually destructive behavior.

A Social Trap Game

By pursuing our self-interest and not trusting others, we can end up losers.

Psychologists are exploring ways to convince people to work together to solve problems such as global warming, endangered species due to poaching and illegal hunting, etc.

		Person 1	
		Choose A	Choose B
Person 2	Choose A	<p>Optimal outcome</p> <p>+\$5</p> <p>+\$5</p>	<p>+\$10</p> <p>-\$5</p>
	Choose B	<p>-\$5</p> <p>+\$10</p>	<p>Probable outcome</p> <p>0</p> <p>0</p>

This can be accomplished through agreed upon regulations, better communication and by promoting awareness of our responsibilities toward community, nation and the world community.

Enemy Perceptions

Mirror image perceptions: People in conflict perceive the worst in one another.

Sister A may believe that sister B is her parent's favorite



Sister B may believe that sister A is her parent's favorite.

Sister A believes that she deserves the new camera for her birthday.

Sister B believes that she deserves the new video game console for her birthday.

Sister A believes sister B is a spoiled brat.



Sister B believes sister A is a spoiled brat

Perceptions can become self-fulfilling prophecies.

Since sister B believes that sister A is a spoiled brat, she treats her that way. In response, sister A doesn't have anything to do with sister B, and acts like a "brat," confirming the belief of sister B.

Politics:
Cold war - Russia and United States.

Both countries saw themselves as moral and peace-loving, and the other as evil and aggressive.